Crimes & Punishment

(Before any punishment is reported, the offender and anyone involved with the situation regarding the crime must be contacted about it to ensure an accurate and unbiased report. Any reports issued without following this rule should be removed immediately. If a crime is not reported within 7 days of it being committed, the report will be invalidated. In the case of evidence being withheld, the 7 day timer will start the second evidence is made available. The MP CO and HeadQuarters may override this rule.) By definition, a serious crime is a crime that has a 4 class increase. ADCS can only be reported by bgen+, Bgen can only be reported by mgen+. Crimes that are class 4 increase cannot be punished via a NJP.

The act of attempting to commit any of the following crimes will be considered the same as committing them.

Corruption

4 class increase.

Corruption can be classified as:

- Abuse of authority and/or position of power
  - You may not demote someone for leaving the regiment if they've held the rank longer than two weeks
    - If this happens, the person who was demoted will be promoted back to their original rank.
- Withholding evidence
- Acts of bribery
- Purposefully not reporting individuals - Example: Witnessing a crime and not reporting it. (If there is proof of you witnessing it.)
- Suppressing/Removing Rights
- Framing someone
- Forging documents / evidence in a way to frame someone for a crime. (Framing anyone for a crime will be classed as corruption)
- Telling somebody to commit a crime
- Abusing discord moderation tools / powers
- Cross regiment recruiting. (Only applies if the person being recruited didn’t initially show interest.)
- This crime, if committed on CBA on a CA game they can be reported in CA.
- Cuff abuse in general such as cuffing someone for no reason.

- Cuffing the shop horse at all unless putting it back in place will be considered as cuff abuse.
- Cuffing the crate seller is now considered cuff abuse.
- Free ranking - Skipping 1 or more ranks at a time. If they skip a rank cooldown that is only considered free ranking if its their second case. First cases are to be reported as insubordination (However the report **CANNOT** be replaced with a NJP) - In regards of People promoting militia - private they **Have** to be made enlistment before being made private they **cannot** skip the rank of enlistment. (This is not enforced with officer ranks)

Insolence

3 class increase.

All Personnel must be able to respect one another. Being rude, insulting or putting on an attitude will not be tolerated. The act of attacking/being rude to an individual.

- Includes spreading misinformation about an individual or a group of individuals.
- This can be punished through roblox Voice Chat.
- This crime, if committed on CBA on a CA game they can be reported in CA.
- Being insolent via roblox VC can also be reported if their is proof.

Immaturity

1 class increase.

- All Personnel needs to use common sense at all times. This specification asks for good situational judgement. This basically means that a person should not do something that would clearly cause some kind of trouble or where their actions could have some form of a negative impact. Even if it by other ML specifications is not technically a violation. They may be reported for immaturity, as it is immature and unprofessional to not think about the consequences before ones own actions. This only applies if no other part of ML is violated. However small glitches such as Naruto arms is permitted.
  - Example: Someone is acting childish but not exactly by immaturity's standards but still doing it knowingly that it can cause problems.
- Sending emojis of any kind that aren't stated in the whitelisted
- All Personnel need to use a realistic skin tone. This also applies to Militia who are in a regiment. But does not apply to non regimental Militia. *Gloves are an exception to this rule and are not bound by skin tone laws.*
- All Personnel are not allowed to wear any kind of packages in-game.
- All Personnel are not allowed to purposefully mess/fool around within any on-duty location. However this does not include the act of pretend humping the person behind them. However if asked to stop, this can still be punished for insubordination.
- All Personnel are not allowed to dance/bunny hop within any on-duty location.

    - This rule is not used in Fun CA wide events as long as you aren't bothering anyone else.
- Spamming is also considered immature.
- At the bottom of the page, you can find the allowed skintones, anything else can and will be counted as immaturity.
- Regiment Hopping - Being in more than 3 regiments in 1 month.
- Throwing Grenades in the fort (It stacks on Murder if people are killed,)
- Repetitively killing on duty CiCG Guardsmen (More than 2 times, does not matter if it's the same guard or different guards. Only counts if the guard is actively guarding the officer area or the dragoons stables. This crime will be dealt with by CA MP, regardless of what team the killer is on. This can also stack with murder if the crime was committed by a civilian or a member on CA team.)
- Shooting the CA cannon by the OA into the CA fort.
- Having unrealistic gloves. The only colours allowed are: White, black and forest green (for rifles)
- Spamming the bell on the MP building. (You can only ring it once every 5 seconds)
- glitching (Flinging yourself **on purpose**) is now considered immaturity

Insubordination

2 class increase.

The act of not following orders issued by superiors or MP personnel. This also includes breaking rules in IPRs and PRs after they have been set. (The event host will make the rules attendees will have to follow if its an IPR, if its a PR, both team leaders will agree on the rules that have to be followed)

If a officer/NCO refuses to give someone they have detained/cuffed to an MP after being ordered to so the suspect can get off with no/lighter punishment under the NCO/Officer.

Cheating in a PR is now classed as insubordination. However this is only reportable if the person broke the rules on purpose such as deliberately AAing (Which will be reported for insubordination AND admin abuse). Accidentally falling off the map is NOT reportable unless they are seen deliberately doing it and must have proof of them doing it.

Repeatedly baiting a CICG member who is guarding a VIP or OA. The "STEP AWAY FROM COMMANDER IN CHEIF GUARDS" Count's as a warning to stop so if they carry on after that it is insubordination. However they must be **BAITING** not just being close to OA/VIP.

Treason

4 class increase.

Treason can be classified as:

- Committing any Crimes against the HQ
  - Members of the CA with immunity can be charged with Treason. Regardless of if they are in HQ or not.
- Creation of underground terror groups.EG. groups that either harm or troll the group.
- Actions that either target or aim to destroy and/or harm the group.
- Actions that threaten the group's security and safety.
- Recruiting for external communities and groups.
- Communication with excommunicated individuals
- **Leaking classified documents/information given in restricted channels** (channels that anyone that is not in the regiment can not see)
- Using TK to commit murder 10 or more times in Bunker Hill.
- Lying to HQ in a HQ investigation
- Leaving your regiment without permission. (can result in demotion to militia depending on what your Brigadier General Decides.)
- This crime, if committed on CBA on a CA game they can be reported in CA.
- The act of leaking a member of the communities face in any CA affiliated Discord without their own consent. This includes using it to annoy/harm/irritate another person in their direct messages.
- Sabotaging a regiment such as destroying a regiments spreadsheet or causing that regiment harm.
- Officers sharing alts and officers using officers main accounts for any use is considered treason as it can jeopardise CA's security.
- Being in 2 or more regiments at once. (Doesn't include having an alt in a different regiment that has permission to be there)
- . What you put towards CA that is kept by the CA can't be taken away by you otherwise you'll be reported treason. For example: OA documents, Regimental documents and spreadsheets.

Murder

1 class increase.

Killing or attempting to kill one other is strictly forbidden unless you're within a combat training (PR/CT) or a necessary action to fulfil your duties (Guards/MP) in the protection of Senior Officers, protection of the forts, and/or necessary action to save lives.
Murder cannot be committed in skirmishes unless the Host of that training specifies not to.
Attempted murder is when you're life is directly threatened not if you have been hit once with a sabre as a warning or hit with a cane. If a civilian is shooting a gun at you.

Note:

- Killing a Civilian while teamed Continental is strictly prohibited unless specified in the following...

    - You may kill a Civilian if they are holding out a gun. (You may only shoot civilians with unshouldered melee weapons if they pose a threat to others or have not complied when asked to shoulder the melee weapon).
    - You may kill a Civilian if they are trespassing in a restricted area.
- Killing a Continental Army member as a Civilian will be counted as Murder. Regardless of group status.
- You cannot be charged with Murder if in an agreed upon duel by both parties. This duel must take place outside the fort to prevent Civilian and Continental Army crossfire. Duelling inside the fort will count as Murder.
- People cannot consent to be killed in any circumstance other than duelling outside of the fort. Doing so can have the person killing reported for murder and the person ordering or telling, accused of corruption.
- Killing someone with a grenade in the fort (stacks with the immaturity).

Admin Abuse

3 class increase.

The act of using an admin command that's not listed in the above (in the handbook) acceptable admin commands will be classified as admin abuse.

Giving merit on the website is considered as admin abuse as it is no longer in use.

Notes: Rule is excluded during fun events if deemed by the Major General himself. He will tell what commands can and can't be used.

This crime, if committed on CBA on a CA game they can be reported in CA.

Theft

1 class increase.

The act of stealing someone else's items, without permission, such as taking a horse and not returning it.
The act of stealing a horse is only punishable when the person is on the same team as the person with the stolen horse.
Civilians may not steal any teams horses.
Also the act of stealing Bunker Hill Cash.

Trespassing

1 class increase.

The act of entering restricted areas where your rank/position doesn't allow you to be in, regardless of what team you're on.
This Crime includes jumping on non-terrain models, such as trees, towers, and the church and

sniping into the CA fort.
The Act of entering the MGEN+ tent or BGEN+ chairs when cleared for Officer Area or in the Officer Area as an officer.
Entering the Officer Area after being shot while cleared is still classed as trespassing, you must be cleared again before re entering.
Firing the CBA fort Cannon into the CA fort.

- The act of entering an RT box without the permission of the host. LT+ are immune to this, but if abused then can be asked to leave by a higher rank or Military Police.
- Chicken jumping (jumping to go into OA but then stopping before the wall so it doesn't count as trespassing) and baiting CICG is now considered trespassing. If CICG has told the person to stop trespassing MP may report them for insubordination as well as trespassing. Trying to bait CiCG who are guarding doesn't count as trespassing but counts as insubordination instead if found to be repeatedly baiting.
- Entering the fort without a pass as a civilian counts as trespassing.
- Only HQ can clear people for HQ+ area (ADC's have the right to clear people too and only Mgen+ can clear people for the Mgen+ tent.)
- The docks in CA OA area and BA fort is classed as an extension of their forts. So any opposing team that go on their is trespassing unless its BA fort and you are a civilian. CA fort it's trespassing for both civilian and BA unless they are an officer.

Lying to a Superior Officer

3 class increase.

The act of fabrication and/or being deceitful towards a superior officer.

This crime, if committed on CBA on a CA game they can be reported in CA.

Not Following the Chain of Command

0 Class increase.

This crime **cannot be given a report for**. The maximum punishment is an NJP, warning, or Jail Time.

The act of going to a person way up the ranks to ask a question that could have been asked to someone far below their rank.

Example: Going to the Major General for a training instead of a NCO.

To follow this: Ask any ranking NCO first, if he tells you to go to an officer then you may go to an officer. If the officer tells you to go to HQ then you may go to HQ. Be sure to show every officer+ a

screenshot of the NCO/Officer giving you permission to go up the chain of command.

Repeated Trolling

After repeated attempts by NCOs, MPs, Officers to stop a troll then HQ may get involved in order to permanently ban this person.

Toxicity

4 class increase.

The act of attacking someone in an abusive and personal way. This refers to their race, sex, or gender. It must be a personal attack and not an insult. Insults fall under insolence. It can also be enforced in the discord.

Toxicity falls under attacking or provoking a group of people in any way.

Being in a discord server that was created due to mutual hatred towards an individual and threatening someone with extreme bodily harm or rape (Unless you're obviously joking) will be counted as Toxicity.

Example: Being racist, being homophobic, or being in a group of people who all do not like someone.

Definition of racism: prejudice, discrimination, or antagonism directed against a person or people on the basis of their membership in a particular racial or ethnic group, typically one that is a minority or marginalized.

Another version of toxicity. Is “Playing Toxic”.
This includes playing with a negative attitude in combat.
Example crimes of this are:
Crouching on or at players after killing them
Using phrases such as “ez” or insulting another player in combat
Intentionally avoiding this crime by making up new ways that aren't stated here will be punished as trying to avoid the crime.
This can be punished through the roblox Voice Chat.

- This crime, if committed on CBA on a CA game they can be reported in CA.

Exploiting

Immediate excommunication.

The act of purposefully cheating or breaking the game. Any and all exploiting, regardless of its severity, will all result in an immediate excommunication from the group. This includes any types

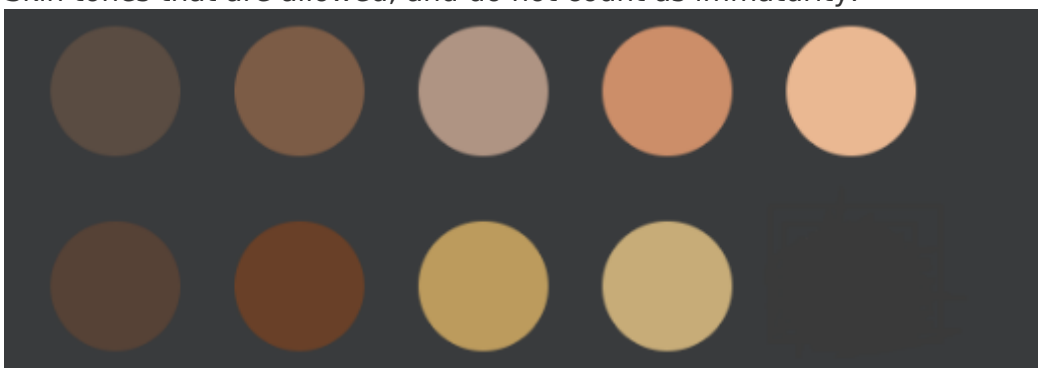
of scripts or external software that give an unfair advantage to the user.

Anyone who assists an exploiter, regardless of whether they exploit or not, will also result in an immediate excommunication.

Whitelisted Faces

- :) or □□
- :(or □□
- :o or □□
- -_- or □□
- :D or □□
- **¯_(□)_/¯ or □□**

Skin tones that are allowed, and do not count as immaturity.



Revision #119
Created 2021-03-30 08:22:29 UTC
Updated 2025-08-13 11:23:36 UTC by BillySilly