

# Rights

You may use your rights at any time without the fear of punishment. Threatening to punish someone for using their rights will be seen as corruption. Military Police Officer+ may temporarily take away your rights during a state of emergency.

- You may only be punished for using your rights after you have been informed that there is a state of emergency, and your rights have been revoked.
- Right for peaceful protest.
- Warnings received for criminal activity only last a day and can't be used against you for any day following.
- Each member has the right to complain to a higher rank.
- Each member has the right to notify a Military Police member once a crime occurs.
- Each member has a right to his or her own opinion and may exercise their opinions publicly within the guidelines in Military Law.
- Criminals have the right to know why they are being detained or reported by Military police and MP must fully explain the crime and how it happened.
- Criminals have the right to request the evidence and reasoning for a warning given to them. The MP member responsible for the warning must supply both the reasoning and evidence if they have it.
- Anyone in the regiment may hold their respective regimental flag. However, having more than one of a regiments flag out at once must be cleared by a BGEN+.
- Honored Personnel have the right to enter the Officer Area.
- Members with ranks at Lieutenant+ have the right to enter the Officer Area.
- Officers who's main accounts are banned may enter the Officer area on the alt they are using in the time they are banned.
- Civilians who bought the access pass may enter the base and must follow orders by Military Police Personnel and Commissioned Officers. They may be killed or have fort entry privileges revoked for failing to follow orders.
- Civilians named "CLEARED" have the same rights as a civilian who has bought the access pass.
- Civilians named "CLEARED - DO NOT KILL" may only be killed by Military Police and Commissioned Officers and have the same rights as a civilian with an access pass.
- Military Police Constable+ have the right to revoke HP privileges into the Officer Area if they commit frequent misconduct.
- If a civilian equips a gun within the fort, or becomes aggressive using a sabre, every Member of the CA team has the right to shoot that civilian immediately.
- Military Police have the right to enforce the law. This includes writing reports and investigating criminals. Once an investigation starts, it does not end until either the report is submitted on Nixpca or another punishment is given by the original investigator. During the investigation, people may not undermine MP and give another punishment during any part of the investigation process. Any interference that happens during the investigation will be

counted as Corruption.

- LRs members may leave their regiment or transfer at any time.
- NCO's have the right to request a transfer in a 1 week time period.
- Officers have been given the right to **Internally** take care of lower ranks in their regiments. Officers may not undermine MP or other officers while doing this.
- **All** Developers, The Commanding General, and the Major General are **exempt** from all **Military Law** Listings.
- **HQ** can give out custom/HQ punishments to anyone without bias. HQ giving an easier punishment than the crime committed will be counted as Corruption.
- Only members of the Board of Decorations have the right to hand out medals.
- Finally, **Trolls have no rights. Only the MP HICOM and HQ members may identify someone as a troll.** Trolling does not count if someone is just having fun in an immature way. Trolls are repeated offenders of the same things such as disrupting CA events by breaking the Military Law, and typically "**trolling.**" Trolls are not permitted to be above the rank of LCPL and if they are they must appeal to be undeclared immediately. If they are denied, their rank can be revoked until they are undeclared.

---

Revision #42

Created 4 December 2020 13:55:39

Updated 29 September 2024 02:54:03 by Yomo